



## Exercise Sheet 4

### \*Problem 4.1 (Knapsack Problem)

The 0-1-KNAPSACK-problem can be defined as follows:

- GIVEN:  $n$  goods with weights  $a_1, \dots, a_n \in \mathbb{N}$ , values  $c_1, \dots, c_n \in \mathbb{N}$ , and a weight-limit  $b \in \mathbb{N}$ . All goods are available only once.
- TASK: Find a collection of goods not exceeding the weight-limit  $b$ , of maximal value.

(Without loss of generality (Wlog) one may assume  $b \geq \max_j a_j$ .)

For  $r \in [n] := \{1, \dots, n\}$  and  $b' \in [b]$  define

$$z_r(b') := \max \left\{ \sum_{i=1}^r c_i x_i \mid \sum_{i=1}^r a_i x_i \leq b', x_i \in \{0, 1\} \ i \in [r] \right\}$$

Hence, our goal is to compute  $z_n(b)$ .

- Show  $z_n(b) = \max\{z_{n-1}(b), z_{n-1}(b - a_n) + c_n\}$ .
- Use (a) to construct an algorithm solving 0-1-KNAPSACK in time  $O(b \cdot n)$ .
- Discuss the running time of the algorithm with respect to the definition of efficiency in complexity theory.

### Answer to Problem 4.1

- $z_r(b')$  denote the maximum value of the knapsack with weight-limit  $b'$ , using the elements  $a_1, \dots, a_r$ .

The core of the ALGORITHM:

FOR  $b'$  FROM 1 TO  $b$  DO

$$z_1(b') := \begin{cases} 0 & \text{für } a_1 > b' \\ c_1 & \text{für } a_1 \leq b' \end{cases}$$

FOR  $r$  FROM 1 TO  $n$  DO

$$z_r(b') := \max\{z_{r-1}(b'), z_{r-1}(b' - a_r) + c_r\}$$

END FOR

END FOR

For the running time it is easy to see that the running time is  $O(nb)$ . Which is not polynomial of the input but pseudopolynomial due to the fact that the number  $b$  is represented in binary in the input.

**Problem 4.2** ( $\mathcal{NP}$ -hardness of the knapsack problem)

Show that the knapsack problem is  $\mathcal{NP}$ -hard by giving a reduction of the  $\mathcal{NP}$ -hard *partition problem*.

**Problem: Partition**

**Input:** Set of natural numbers  $A = \{a_1, \dots, a_n\} \subset \mathbb{N}$

**Question:** Is there a partition  $A_1, A_2 := A/A_1$  of  $A$  such that

$$\sum_{a \in A_1} a = \sum_{a \in A_2} a?$$

to the knapsack problem.

**Answer to Problem 4.2**

For an instance  $A = \{a_1, \dots, a_n\}$  of Partition, we construct an instance  $(v_1, \dots, v_n, w_1, \dots, w_n, b, v)$  of knapsack with  $n$  goods, where the weights and values of the goods correspond to the numbers of  $A$ :  $v_i := a_i = w_i$ . The bound on the weight and the value to achieve are set to  $v := 1/2 \sum_{a \in A} a = b$ . There

is a solution  $I \subset \{1, \dots, n\}$  to this knapsack instance with value  $\geq v$  if and only if there is a partition of  $A$ : Given a valid partition of  $A$ ,  $I := \{i \in \{1, \dots, n\} \mid a_i \in A\}$  is a feasible solution of the knapsack instance with value  $v = 1/2 \sum_{a \in A} a = b$ . Similarly, a solution  $I$  of the knapsack instance must have value  $v = 1/2 \sum_{a \in A} a$  and therefore,  $A_1 := \{a_i \in A \mid i \in I\}$  and  $A_2 := A_1^c$  is a valid partition of  $A$ .

**Problem 4.3** (Dynamic Programming for TSP)

Design an algorithm that solves the metric TSP in running time  $\mathcal{O}(n^2 2^n)$  using a dynamic programming approach. Use the following notation and variables:

- $S \subset \{2, 3, \dots, n\}$  and  $s \in S$ .
- $\text{bestpath}[S, s] :=$  shortest path from 1 to  $s$  which passes through all vertices in  $S \cup \{1\}$ .
- $\text{cost}[S, s] :=$  length of  $\text{bestpath}[S, s]$ .

Where in your algorithm / proof do you use the fact that the distance function is metric?

**Answer to Problem 4.3**

We will show that Algorithm 1 computes an optimal TSP tour in running time  $\mathcal{O}(n^2 2^n)$ . Let  $G = (V, E)$  be a complete graph and  $c : E \rightarrow \mathbb{R}_{\geq 0}$  a metric distance function on  $G$ . At first, we verify that the computed tour is indeed optimal. It is sufficient to show that  $\text{cost}[S, s]$  satisfies the equation

$$\text{cost}[S, s] = \min_{k \in S \setminus \{s\}} \{\text{cost}[S \setminus \{s\}, k] + c(\{k, s\})\}. \quad (1)$$

Let  $(1, x_1, \dots, x_i, s)$  a shortest path from 1 to  $s$  through  $S \cup \{1\}$ . Then  $(1, x_1, \dots, x_i)$  is necessarily a shortest path from 1 to  $x_i$  through  $(S \setminus \{s\}) \cup \{1\}$ . The length of the path  $(1, x_1, \dots, x_i, s)$  is then given by  $\text{cost}[S \setminus \{s\}, x_i] + c(\{x_i, s\})$ .

For the determination for the running time, notice that for each subset  $S$ , we iterate over  $s$  and  $k$ . Since there are  $2^n$  such subsets, the running time is  $\mathcal{O}(n^2 2^n)$ .

Notice that the triangle inequality is required during the initialization of the best path –  $\text{bestpath}[\{i\}, i] := (1, i)$  – to ensure that there is no shorter path from 1 to  $i$ . But if we define  $\text{bestpath}[S, s]$  to be the shortest path from 1 to  $s$  which passes through all vertices in  $S \cup \{1\}$  and does not use any other

**Input** : Complete Graph  $G$  on  $n$  vertices, metric cost function  $c$

**Output**: optimal TSP tour  $besttour$

**for**  $i := 2$  **to**  $n$  **do**

$cost[\{i\}, i] := c(\{1, i\})$   
     $bestpath[\{i\}, i] := (1, i)$

**for**  $j := 2$  **to**  $n$  **do**

**foreach**  $S \subset \{2, 3, \dots, n\}$  **with**  $|S| = j$  **do**  
        **foreach**  $s \in S$  **do**  
             $cost[S, s] := \min_{k \in S \setminus \{s\}} \{cost[S \setminus \{s\}, k] + c(\{k, s\})\}$   
             $k := \operatorname{argmin}_{k \in S \setminus \{s\}} \{cost[S \setminus \{s\}, k] + c(\{k, s\})\}$   
             $bestpath[S, s] := (bestpath[S \setminus \{s\}, k], s)$

$mincost := \min_{k \neq 1} \{cost[\{2, 3, \dots, n\}, k] + c(\{k, 1\})\}$

$k := \operatorname{argmin}_{k \neq 1} \{cost[\{2, 3, \dots, n\}, k] + c(\{k, 1\})\}$

$besttour := bestpath[\{2, 3, \dots, n\}, k]$

**Algorithm 1:** Dynamic Programming for TSP

vertices, the proof for the correctness of Equation (1) is still correct. Therefore the algorithm also computes correct solutions for non-metric TSP instances.

**\*Problem 4.4** (The Chvátal closure)

Given the following polyhedron  $P$ .

$$-2x_1 + x_2 \leq 0$$

$$2x_1 + x_2 \leq 6$$

$$-x_2 \leq -1$$

- Show that the convex hull  $\operatorname{conv}\{(1,1), (2,1), (1,2), (2,2), (1.5, 2.5)\}$  is the (first) *Chvátal closure* of the  $P$ .
- Prove that the inequality  $x_2 \leq 2$  can not be derived from the inequalities describing  $P$ .
- Show that  $P$  has Chvatal rank 2.

**Answer to Problem 4.4**

- The (first) *Chvátal closure* of the  $P$  is the following:

By choosing  $y^T = (0, 1/2, 1/2)$  we can get  $x_1 \leq 5/2$ . By rounding we get  $x_1 \leq 2$ .

By choosing  $y^T = (1/2, 0, 1/2)$  we can get  $-x_1 \leq -1/2$ . By rounding we get  $-x_1 \leq -1$ .

By choosing  $y^T = (5/6, 1/3, 1/6)$  we can get  $-x_1 + x_2 \leq 1$ . By rounding we get  $-x_1 + x_2 \leq 1$ .

By choosing  $y^T = (1/3, 5/6, 1/6)$  we can get  $x_1 + x_2 \leq 29/6$ . By rounding we get  $x_1 + x_2 \leq 4$ .

- Assume that the inequality  $x_2 \leq 2$  can be derived from the inequalities describing  $P$ . Let  $y^T Ax \leq \lfloor y^T b \rfloor$ . This gives  $(-2y_1 + 2y_2)x_1 + (y_1 + y_2 - y_3)x_2 \leq \lfloor 6y_2 - y_3 \rfloor$ . Recall that  $1 \leq x_1$  then  $y_1 = y_2$ . Also  $y_3 = 2y_2 - 1$  and  $\lfloor 6y_2 - (2y_2 - 1) \rfloor = \lfloor 4y_2 + 1 \rfloor = 2$ . So  $4y_2 < 2$  and  $y_3 < 0$  which is a contradiction.

c) We can get  $x_2 \leq 2$  from  $x_1 + x_2 \leq 4$  and  $-x_1 + x_2 \leq 1$  by choosing  $y^T = (1/2, 1/2)$ . After adding this cut we get the integral polyhedron. So the Chvatal rank of  $P$  is 2.